

REMOTE DRY ICE PRODUCTION

DRY ICE PRODUCTION HUB



	OUTPUT	OUTPUT SIZE	UNIT DIMENSIONS (I x w x h)	WEIGHT	RATED POWER	START-UP TIME	NOISE LEVEL
PR120H	265 lbs/hr (120kg/hr)	3, 6, 10, 16 mm dry ice pellets/ nuggets	2990 x 2450 x 2900 mm	7,300lb (3,300kg)	9.5 hp (7.0 kW)	< 3 Min	< 85 dB(A)
PR350H	772 lb/hr (350 kg/hr)			9,000lb (4,100kg)	17 hp (12.5 kW)		

POWER SUPPLY

3 X 400 V AC + N + PE, 50Hz

TN-S Earthing system

Imax: 16A Ipk: 10 kA

480 V AC Solidly Grounded Wye Source

Compliant with the EU Machinery Directive (CE) and UL Design Standards

HMI DISPLAY

15" Color Touch Screen

INLET LIQUID CO2 PRESSURE

189 - 262 psi (13-18 bar)

COMPRESSED AIR SUPPLY

116 - 145 psi (8-10 bar)

AIR QUALITY

Class 3 - according to ISO 8573-1

BACK PRESSURE ON REVERT GAS

0-14.5 psi (0-1 bar)

EXHAUST GAS PIPE

Internal diameter: **PR120H**: 2 in (50mm) **PR350H**: 2.5 in (63.5mm)



DRY ICE PRODUCTION HUB #0670.09202022



DRY ICE PRODUCTION HUB

CONFIDENTLY COLD

The Dry Ice Production Hub integrates the PR120H or PR350H pelletizers with a 3 m / 10 ft High Cube ISO Transportable Container, divided into a machine and filling room capable of producing up to 120 kg/265 lbs or 350 kg/772 lbs of dry ice pellets per hour.

Cold Jet's system is mobile and enables easy set up and handling of dry ice production. The system is ready to use by supplying electrical power, liquid CO2 and instrumental air, as a mobile solution. With low ownership and maintenance costs, you can supply fresh, high quality dry ice on demand.



REMOTE DRY ICE PRODUCTION SYSTEM FOR MAINTAINING CRITICAL TEMPERATURES

VACCINE DISTRIBUTION



LIFE SCIENCE LOGISTICS



AIRFREIGHT LOGISTICS



REMOTE **PRODUCTION**



COMMERCIAL **FISHING**



VENTILATION AND HEATING SYSTEM



ISO TRANSPORTABLE SHIPPING CONTAINER

DRY ICE PRODUCTION IN 3 STEPS

1. PROGRAM AMOUNT OF DRY ICE:

Using HMI screen, program the amount of dry ice per tote

2. POSITION TOTE UNDER CHUTE

Position the tote under the chute and begin dry ice production with the push of a button

3. REMOVE TOTE UPON COMPLETION

Take the tote where you need it and position the next one to repeat the process

